

AMENDMENTS TO THE CLAIMS

1. (Currently Amended) A display apparatus for presenting a moving image with less perceivable degradation, the apparatus comprising:
 - display control means for controlling display to cause display means to change a display of the moving image ~~at to~~ a frame rate of 350 or 360 frames/sec when the moving image is a computer graphics image; and
 - the display means for displaying the moving image at the frame rate on the basis of control of the display control means, in which a display of each pixel on a screen is maintained during each frame period.
2. (Previously Presented) The display apparatus according to claim 1, wherein the frame rate is 350 frames/sec.
- 3-7. (Cancelled).
8. (Previously Presented) The display apparatus according to claim 1, wherein the frame rate is 360 frames/sec.
9. (Currently Amended) A display method for controlling a display apparatus having display means in which a display of each pixel on a screen is maintained during each frame period, for presenting a moving image with less perceivable degradation, the method comprising:
 - controlling display to cause the display means to change a display of the moving image ~~at to~~ a frame rate of 350 or 360 frames/sec when the moving image is a computer graphics image.
10. (Previously Presented) The display method according to claim 9, wherein the frame rate is 350 frames/sec.
- 11-15. (Cancelled).

16. (Previously Presented) The display method according to claim 9, wherein the frame rate is 360 frames/sec.

17. (Currently Amended) A display apparatus for presenting a moving image with less perceivable degradation, the apparatus comprising:

display control means for controlling display to cause display means to change a display of the moving image ~~at to~~ a frame rate of 350 or 360 frames/sec when the moving image is a computer graphics image; and

the display means for displaying the moving image at the frame rate on the basis of control of the display control means, the display means being matrix-driven.

18. (Previously Presented) The display apparatus according to claim 17, wherein the frame rate is 350 frames/sec.

19-23. (Cancelled).

24. (Previously Presented) The display apparatus according to claim 17, wherein the frame rate is 360 frames/sec.

25. (Currently Amended) A display method for controlling a display apparatus having matrix-driven display means, for presenting a moving image with less perceivable degradation, the method comprising:

controlling display to cause the display means to change a display of the moving image ~~at to~~ a frame rate of 350 or 360 frames/sec when the moving image is a computer graphics image.

26. (Previously Presented) The display method according to claim 25, wherein the frame rate is 350 frames/sec.

27-31. (Cancelled).

32. (Previously Presented) The display method according to claim 25, wherein the frame rate is 360 frames/sec.

33. (Currently Amended) A computer readable medium having program code stored thereon, for controlling a display apparatus having display means in which a display of each pixel on a screen is maintained during each frame period, and for presenting a moving image with less perceivable degradation, the program code being executable by a processor to perform operations comprising:

controlling display to cause the display means to change a display of the moving image ~~at~~ to a frame rate of 350 or 360 frames/sec when the moving image is a computer graphics image.

34. (Previously Presented) The computer readable medium according to claim 33, wherein the frame rate is 350 frames/sec.

35. (Previously Presented) The computer readable medium according to claim 33, wherein the frame rate is 360 frames/sec.

36. (Currently Amended) A computer readable medium having program code stored thereon, for controlling a display apparatus having matrix-driven display means, and for presenting a moving image with less perceivable degradation, the program code being executable by a processor to perform operations comprising:

controlling display to cause the display means to change a display of the moving image ~~at~~ to a frame rate of 350 or 360 frames/sec when the moving image is a computer graphics image.

37. (Previously Presented) The computer readable medium according to claim 36, wherein the frame rate is 350 frames/sec.

38. (Previously Presented) The computer readable medium according to claim 36, wherein the frame rate is 360 frames/sec.